IMPERIUM - SPACE MARINES

CORVUS BLACKSTAR

Combat Doctrines | Deadly Demise D6 | Hover | Stealth

M	T	SV	W	LD	OC
14"	10	3+	14	6+	0

180 PTS
Base 120 x 92mm

1 KOMMANDO

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2 BEWEGUNG

Blackstar Cluster Launcher

In your Movement phase, when this unit ends a normal move, select up to one enemy unit this unit moved over during that move and roll six D6:
- For each 4+, that unit suffers 1 mortal wound.

3 BESCHUSS

2× Blackstar rocket launcher — BLAST 1

R	A	BS	S	AP	D
30"	4	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Hurricane bolter — RAPID FIRE 6 — TWIN-LINKED

R	A	BS	S	AP	D
24"	6	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

2× Stormstrike missile launcher

R	A	BS	S	AP	D
48"	1	3+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Twin assault cannon — SUSTAINED HITS 1 — TWIN-LINKED

R	A	BS	S	AP	D
24"	6	3+	6	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Twin lascannon — TWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

4 ANGRIFF

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5 NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Auspex Array

Ranged weapons equipped by the bearer have the [IGNORES COVER] ability.

GEGEN DIESE EINHEIT

W10 · RW 3+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

Stealth If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Corvus Blackstar

Ausrüstung: 2x Blackstar rocket launcher, Hurricane bolter, 2x Stormstrike missile launcher, Twin assault cannon, Twin lascannon, Armoured Hull
- This model can replace its Twin assault cannon with Twin lascannon.
- This model can replace its 2 Blackstar rocket launchers with 2 Stormstrike missile launchers.

Transport

This model has a transport capacity of 12 DEATHWATCH INFANTRY models. Each GRAVIS/JUMP PACK/TERMINATOR model takes up the space of 2 models.

KEYWORDS Fly, Vehicle, Imperium, Transport, Corvus Blackstar, Frame · **FRAKTION** Adeptus Astartes, Deathwatch